



Innertube Waterpolo Rules

Each participant is responsible for presenting a current E.K.U. ID at game time. NO EXCEPTIONS!

All games will be played using Campus Recreation innertubes and a waterpolo ball provided by Campus Recreation.

Games will be played in Alumni Pool. Proper attire is required for participation. No food or drinks are allowed inside the pool area.

Teams

- A. Games shall be played with teams of six players (5 pool players and 1 goalie).
 - a. *CoRec: A minimum of two of one gender must be in the pool at all times (EX: 2 females and 4 males)*
- B. Forfeit = less than 4 players *CoRec: Must have at least two of each gender to play*
- C. Each captain shall report to the officials at least 15 minutes prior to the game. The captain shall provide the E.K.U. IDs of all players participating in the game.

Equipment

- A. Teams should pick up innertubes on the pool deck next to the pool storage closet
- B. Shoes, hats, casts, shirts, jewelry and/or any other item deemed to be dangerous by the referee are illegal and may not be worn.
- C. All players must sit in a horizontal position, facing up inside the Innertube.
 - a. Exception: the goalie may play in any position provide they are in contact with the tube at all times
- D. If a player falls out of their tube they may not participate in any way until they return to their tube in the correct position.

Substitutions

Teams may substitute when:

- A. A goal is scored
- B. The ball is thrown out of bounds
- C. A time-out is called

Game Length

- A. Each half will be 15 minutes long
- B. The clock will run continuously except during timeouts
- C. Half time will be no longer than 5 minutes
- D. Each team has 1-30 second timeout per game
- E. Overtime will be played during all games, NO TIES.
 - a. Overtime periods will be 5 minutes in length and are sudden death
 - b. Overtimes will continue until a winner is determined
 - c. Each team will have one timeout for all overtime periods

Start of Play

- A. To Start each half, both teams line up at opposite ends of the pool
- B. All players except the goalie must be in contact with the wall before play begins
- C. The official throws the ball to the center of the court while simultaneously blowing the whistle to begin play.

- D. On the official's whistle or when the ball leaves the official's hand both teams may paddle their tubes towards the ball. Pushing off the wall is legal at the start of play.

Stoppage of Play

- A. The official blowing his/her whistle signals the stoppage of play.

Free Throws

- A. Free Throws are awarded for violations at the point nearest the spot of the infraction
- B. During a free throw, the offense has 3 seconds to pass the ball to a teammate
- C. A goal may not be scored until a second offensive player touches the ball after the free throw
- D. The defense must provide two feet of space from the point of the free throw.

Penalty Shots

- A. Penalty shots shall be taken by the offended player at the 4 yard line.
- B. No defensive player may be within 2 feet of the shooter
- C. If the result of the penalty shot is not a goal, the ball remains in play
- D. Penalty shots are awarded when

Play Area

- A. The court is formed by the sides of the pool
- B. A ball is considered in-bounds until it makes contact with the pool deck or object outside the pool area.
- C. The ball changes possession when it goes out-of-bounds
- D. Any shot or pass that ricochets off of a dive stand, diving board, or any other object outside the pool area is out-of-bounds
- E. The backstroke flags are in bounds

Goal Box

- A. The goal box is the area between the edge of the pool and the 2 yard line
- B. Only the goalie is permitted within the goal box
- C. A defensive player may not voluntarily travel inside the goal box to make a defensive play. An infraction of this rule results in a penalty shot
 - a. Exception: A defending player is permitted in the goal box to retrieve a ball that is outside the goalie's reach. The player must give the ball back to the goalie before play resumes
- D. An offensive player may not voluntarily travel inside the goal box to make an offensive play. An infraction results in a free throw for the goalie.
- E. A ball that travels out-of-bounds within the goal box area is given to the goalie for a free throw.

Goals

- A. A goal is scored when a legal shot (taken outside the goal area) completely crosses the goal line under the cross bar and between the posts
- B. A player scoring a goal must remain in his/her tube after the goal is scored or the goal will be disallowed.
- C. A shot taken from inside the goal box (Closer than 2 yards to the goal) will be disallowed and the ball will be give to the goalie for a free throw

Possession

- A. The last player to make contact with the ball has possession
- B. Players move the ball by
 - a. Pushing it into the water
 - b. Holding it between their knees

- c. Gripping it with 2 hands
 - d. Gripping it with 1 hand
 - e. Pressing it against their body
 - f. Holding it in their lap
- C. A player may not hold the ball completely under the water
- D. Players may not deliberately hold the ball to delay the game
- a. If a player is deemed to be holding the ball by the official an audible 5 second count will be begin. If a player does not release the ball within 5 seconds a free throw will be awarded to the opposing team.
- E. When two opposing players are both in possession of the ball, the ball will be awarded to the offensive team.

Goalie:

- A. The goalie may not leave his or her tube to block a shot
- a. If the goalie leaves his or her tube a penalty shot will be awarded
- B. The goalie may never pass the ball past the mid-pool line
- C. The goalie may not leave the goal box area during play
- D. Once the goalie gains possession of the ball they have 5 seconds to release the ball
- E. A ball in play may be passed back to the goalie who will have 5 seconds to release the ball
- F. After a score, the ball will be put into play by the goalie. The goalie must call "ball in" in order to restart play.

Fouls

- A. Players may not
- a. Hold
 - b. Push
 - c. Hit
 - d. Splash
 - e. Dunk
 - f. Dump
 - g. Or tackle players with or without the ball
- B. All fouls result in a free throw
- C. Any foul committed inside the 4 yard line will result in a penalty shot.

Contact Between Players

- A. Inner tube to inner tube contact is legal
- B. Incidental inner tube to body contact is legal
- C. A defending player may touch the ball but not the body of an opposing player when it is in their possession.
- D. Any illegal contact between players will result in a free throw.

Misconduct

- A. Any player guilty of misconduct including the following violations will sit out for a period of 1 minute and his/her team will play down 1 player until the penalty time is up or a goal is scored by the opposing team
- a. Unsportsmanlike conduct/taunting/yelling at an official/cursing at an official or opponent
 - b. Repeated violations/fouls (3 or more)
 - c. Any illegal contact foul
- B. Any player who is guilty of their 3rd Misconduct penalty will be ejected from the game